# **Understanding Quantum Information and Computation**

Lesson 13

#### **Correcting Quantum Errors**

John Watrous

#### The need for error correction

Quantum computers are highly susceptible to errors:

- Unwanted interactions with the environment cause disturbances, including *decoherence*.
- Quantum operations can only be implemented with *limited accuracy*.

Classical error correction has many uses and applications — but is generally unnecessary for classical computation. In contrast, it is widely believed that error correction will be essential for large-scale quantum computing.

#### Classical repetition codes

Repetition codes are very basic examples of error correcting codes. The idea is simply to repeat each bit multiple times.



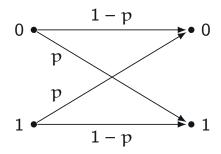
This code corrects up to one bit flip on any of the three bits used for encoding.

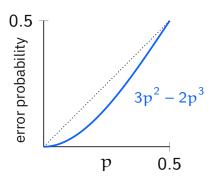
# Classical repetition codes



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Suppose each bit is sent through a binary symmetric channel that flips a bit with probability p.





The 3-bit repetition code can be used to encode a qubit:

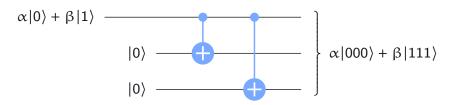
$$\alpha|0\rangle + \beta|1\rangle \mapsto \alpha|000\rangle + \beta|111\rangle$$

Note that this is not the same thing as  $|\psi\rangle \mapsto |\psi\rangle |\psi\rangle |\psi\rangle$ . Such an encoding cannot be implemented for an unknown qubit state  $|\psi\rangle$  by the *no-cloning theorem*.

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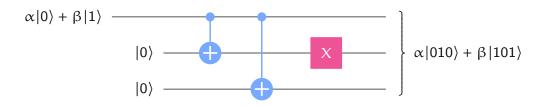
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This circuit performs the encoding:



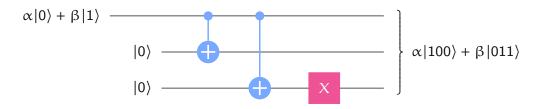
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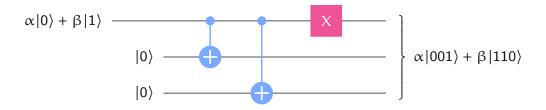
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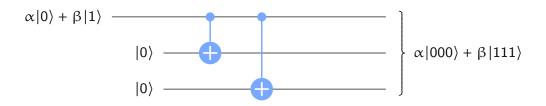
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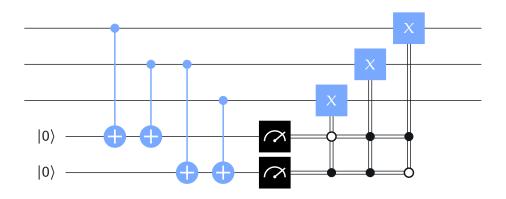
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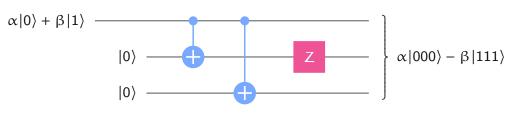


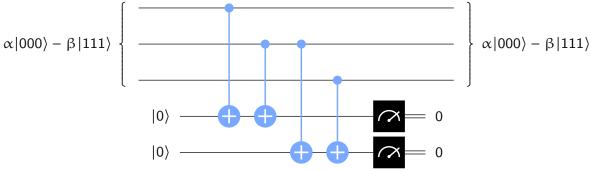
State	Syndrome	Correction
$\alpha  000\rangle + \beta  111\rangle$	00	$1 \otimes 1 \otimes 1$
$\alpha 100\rangle + \beta 011\rangle$	10	$X \otimes 1 \otimes 1$
$\alpha 010\rangle + \beta 101\rangle$	11	$1 \otimes X \otimes 1$
$\alpha 001\rangle + \beta 110\rangle$	01	1 ⊗ 1 ⊗ X

#### Phase-flip errors

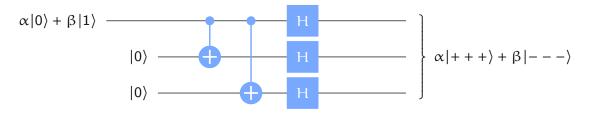
Bit-flip errors aren't the only quantum errors we need to worry about. For instance, we also have *phase-flip errors*, which are described by Z gates.

Unfortunately, the 3-bit repetition code fails to detect phase-flip errors.

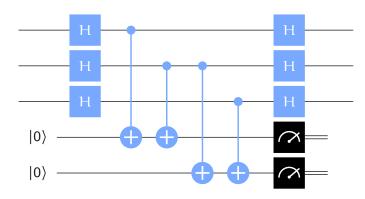




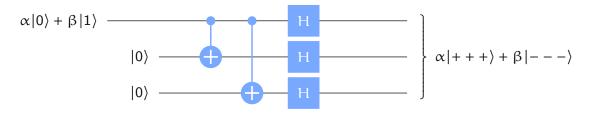
A modified version of the 3-bit repetition code allows for a correction of phase-flip errors.



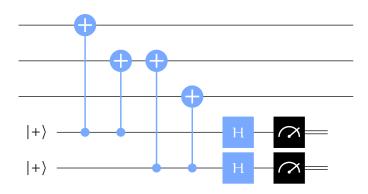
Modifying the error detection circuit allows for the location of a phase-flip error.



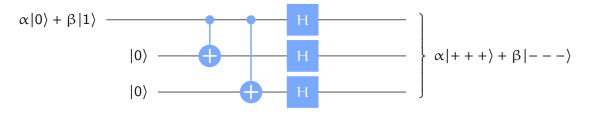
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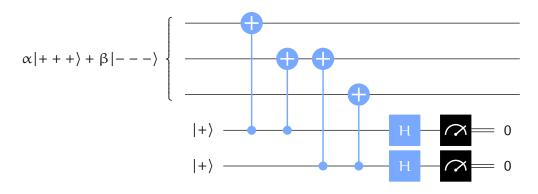
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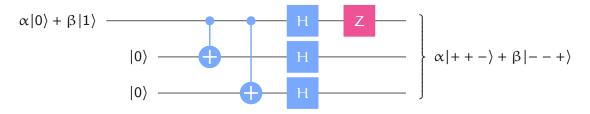
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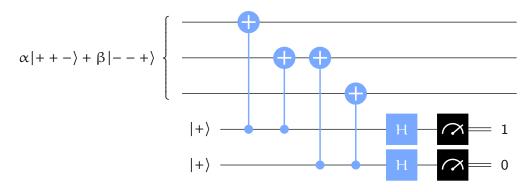
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A modified version of the 3-bit repetition code allows for a correction of phase-flip errors.



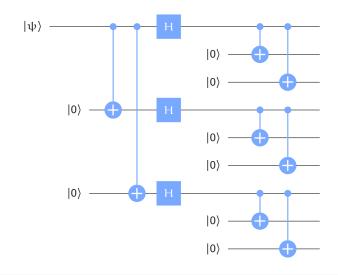
Modifying the error detection circuit allows for the location of a phase-flip error.



Unfortunately this code fails to detect bit-flip errors.

#### 9-qubit Shor code

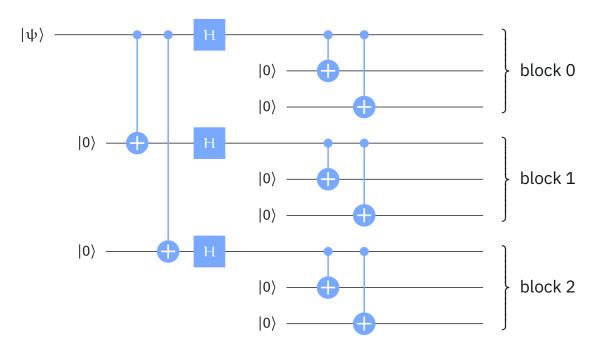
This is the *concatenation* of the 3 qubit phase-flip and bit-flip repetition codes.



$$|0\rangle \mapsto \frac{1}{2\sqrt{2}}(|000\rangle + |111\rangle) \otimes (|000\rangle + |111\rangle) \otimes (|000\rangle + |111\rangle)$$

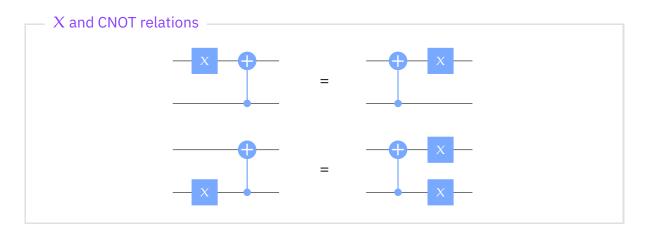
$$|1\rangle \mapsto \frac{1}{2\sqrt{2}}(|000\rangle - |111\rangle) \otimes (|000\rangle - |111\rangle) \otimes (|000\rangle - |111\rangle)$$

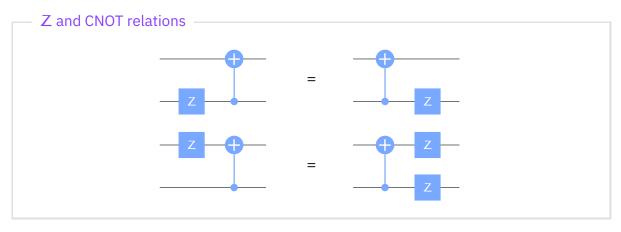
# Correcting bit-flip errors



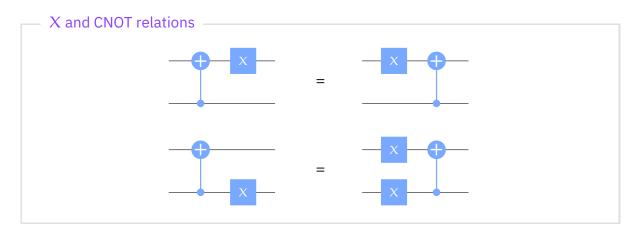
Bit-flip errors can be detected/corrected independently on each block by means of the *inner code* (the ordinary 3-bit repetition code).

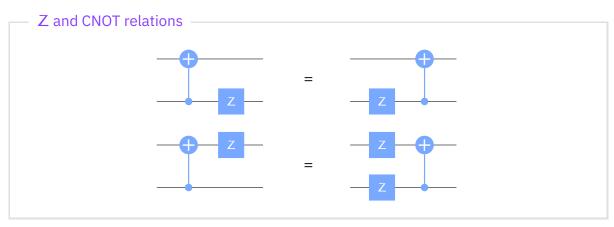
#### **Errors and CNOTs**

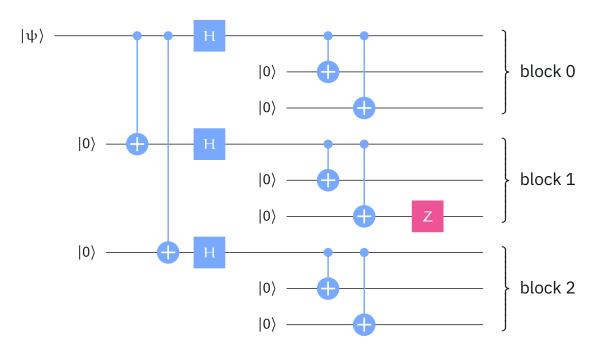


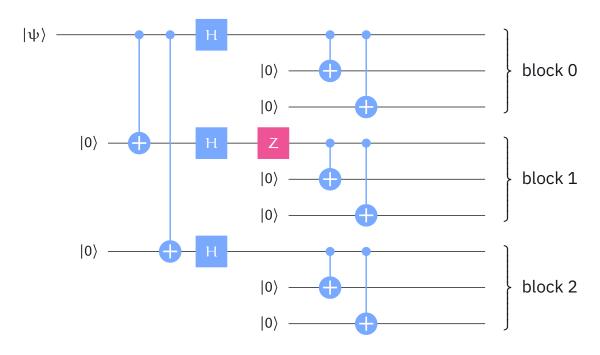


#### **Errors and CNOTs**

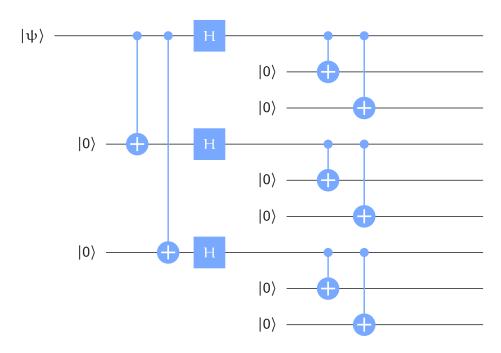




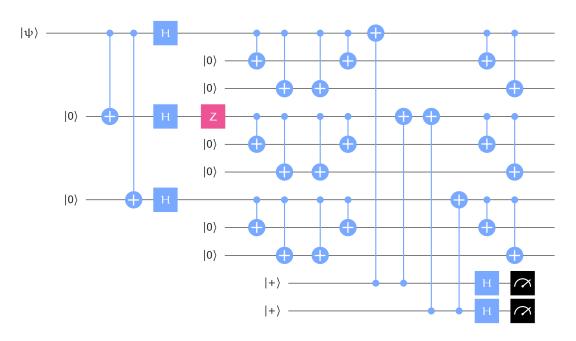


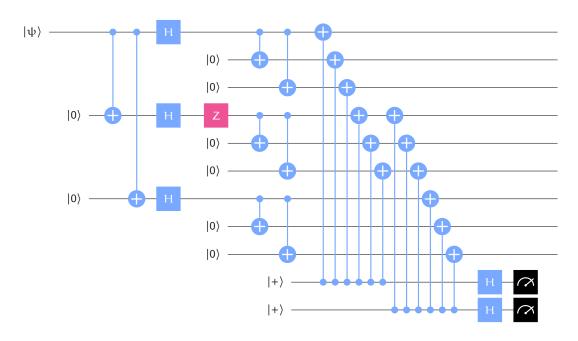


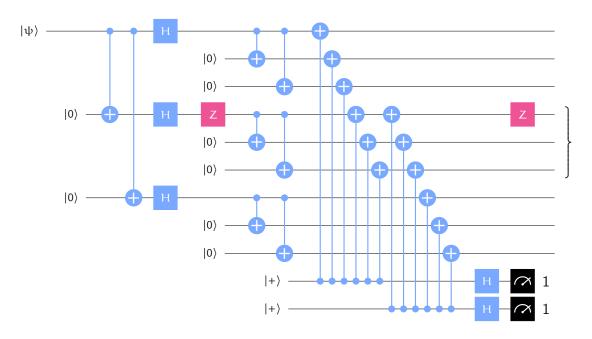
Phase-flip errors within each block have the same effect as phase-flip errors prior to the inner encoding.



Phase-flip errors within each block have the same effect as phase-flip errors prior to the inner encoding. To detect and correct a phase-flip, we could decode the inner code and correct using the outer code.

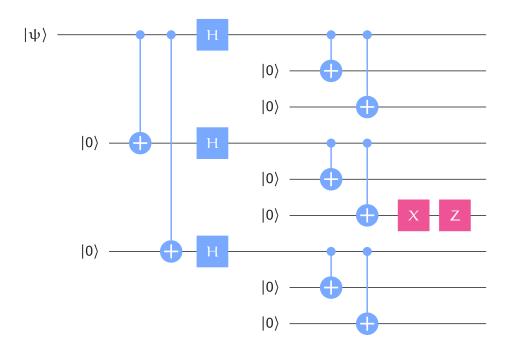






If a Z-error has occured, the syndrome indicates which block it occurred on. It can be corrected by applying a Z gate to any qubit within that block.

#### Correcting bit- and phase-flips



Bit-flip and phase-flip errors can be detected and corrected completely independently.

#### Random errors

#### A simple noise model

Errors occur independently on qubits. For each qubit, an error (X, Y, or Z) occurs with probability p, otherwise the qubit is unaffected.

Suppose Q is a qubit that we wish to protect against errors — and imagine we have the option to use the 9-qubit Shor code. Should we use it?

The Shor code corrects any Pauli error on a single qubit. The probability of successfully protecting Q against Pauli errors using the code is therefore as follows.

$$Pr(no errors) + Pr(one error) = (1 - p)^{9} + 9p(1 - p)^{8}$$

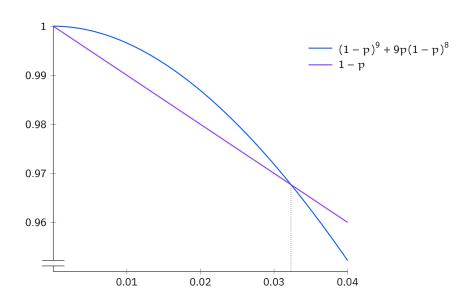
Without the code, Q is unaffected with probability 1 - p. The code helps if

$$(1-p)^9 + 9p(1-p)^8 > 1-p$$

#### Random errors

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Suppose that we encode one qubit into 9 using the 9-qubit Shor code, and a  $unitary\ error\ U$  occurs on one of the qubits.

We can express U as a linear combination of Pauli matrices (including the identity).

$$U = \alpha \mathbb{1} + \beta X + \gamma Y + \delta Z$$

Notation: write  $U_k$  to denote U applied to qubit k (and likewise for X, Y, and Z).

#### Example

Using Qiskit's numbering convention  $(Q_8, Q_7, \ldots, Q_0)$ , we have these expressions:

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$$U_k = \alpha \mathbb{1} + \beta X_k + \gamma Y_k + \delta Z_k$$

Suppose  $|\psi\rangle$  is the 9-qubit *encoding* of a qubit state. Applying the error U to qubit k has this action:

$$|\psi\rangle \stackrel{\text{error}}{\longmapsto} U_k |\psi\rangle = \alpha |\psi\rangle + \beta X_k |\psi\rangle + \gamma Y_k |\psi\rangle + \delta Z_k |\psi\rangle$$

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Computing the syndrome yields this state:

```
\begin{array}{c} \alpha|\mathbb{1} \; \mathsf{syndrome}\rangle \otimes |\psi\rangle \\ \\ +\beta|X_k \; \mathsf{syndrome}\rangle \otimes X_k|\psi\rangle \\ \\ +\mathrm{i}\gamma|X_k Z_k \; \mathsf{syndrome}\rangle \otimes X_k Z_k|\psi\rangle \\ \\ +\delta|Z_k \; \mathsf{syndrome}\rangle \otimes Z_k|\psi\rangle \end{array}
```

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Measuring the syndrome and correcting X and Z errors yields this state:

```
\xi \otimes |\psi\rangle\langle\psi| \xi = |\alpha|^2 |1 \text{ syndrome}\rangle\langle 1 \text{ syndrome}| + |\beta|^2 |X_k \text{ syndrome}\rangle\langle X_k \text{ syndrome}| + |\gamma|^2 |X_k Z_k \text{ syndrome}\rangle\langle X_k Z_k \text{ syndrome}| + |\delta|^2 |Z_k \text{ syndrome}\rangle\langle Z_k \text{ syndrome}|
```

#### Arbitrary errors

Suppose that we encode one qubit into 9 using the 9-qubit Shor code, and an <u>arbitrary error</u> — represented by a qubit channel  $\Phi$  — occurs on one of the qubits.

Consider any *Kraus representation* of  $\Phi$ .

$$\Phi(\sigma) = \sum_{i} A_{i} \sigma A_{j}^{\dagger}$$

Each Kraus matrix can be written as a linear combination of Pauli matrices.

$$A_{j} = \alpha_{j} \mathbb{1} + \beta_{j} X + \gamma_{j} Y + \delta_{j} Z$$

We can express the action of  $\Phi$  on qubit k as follows.

$$\begin{split} & \Phi_{k} \big( |\psi\rangle \langle \psi| \big) \\ & = \sum_{j} (\alpha_{j} \mathbb{1} + \beta_{j} X_{k} + \gamma_{j} Y_{k} + \delta_{j} Z_{k}) \, |\psi\rangle \langle \psi| \, (\alpha_{j} \mathbb{1} + \beta_{j} X_{k} + \gamma_{j} Y_{k} + \delta_{j} Z_{k})^{\dagger} \end{split}$$

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Computing and measuring the syndrome, followed by correcting Pauli errors, yields a state as follows.

$$\xi \otimes |\psi\rangle\langle\psi|$$
 
$$\xi = \sum_{j} (|\alpha_{j}|^{2} |\mathbb{1} \text{ syndrome})\langle\mathbb{1} \text{ syndrome}|$$
 
$$+ |\beta_{j}|^{2} |X_{k} \text{ syndrome}\rangle\langle X_{k} \text{ syndrome}|$$
 
$$+ |\gamma_{j}|^{2} |X_{k}Z_{k} \text{ syndrome}\rangle\langle X_{k}Z_{k} \text{ syndrome}|$$
 
$$+ |\delta_{j}|^{2} |Z_{k} \text{ syndrome}\rangle\langle Z_{k} \text{ syndrome}|$$