

# Understanding Quantum Information and Computation

Lesson 8

## Grover's Algorithm

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# Unstructured search

Let  $\Sigma = \{0, 1\}$  denote the binary alphabet (throughout the lesson).

Suppose we're given a function

$$f : \Sigma^n \rightarrow \Sigma$$

that we can *compute efficiently*.

Our goal is to find a *solution*, which is a binary string  $x \in \Sigma^n$  for which  $f(x) = 1$ .

## Search

Input:  $f : \Sigma^n \rightarrow \Sigma$

Output: a string  $x \in \Sigma^n$  satisfying  $f(x) = 1$ , or “no solution” if no such strings exist

This is *unstructured* search because  $f$  is arbitrary — there's *no promise* and we can't rely on it having a structure that makes finding solutions easy.

# Algorithms for search

## Search

Input:  $f : \Sigma^n \rightarrow \Sigma$

Output: a string  $x \in \Sigma^n$  satisfying  $f(x) = 1$ , or “no solution” if no such strings exist

Hereafter let us write

$$N = 2^n$$

By iterating through all  $x \in \Sigma^n$  and evaluating  $f$  on each one, we can solve **Search** with  $N$  queries.

This is the best we can do with a **deterministic** algorithm.

**Probabilistic** algorithms offer minor improvements, but still require a number of queries linear in  $N$ .

Grover’s algorithm is a **quantum algorithm** for **Search** requiring  $O(\sqrt{N})$  queries.

# Phase query gates

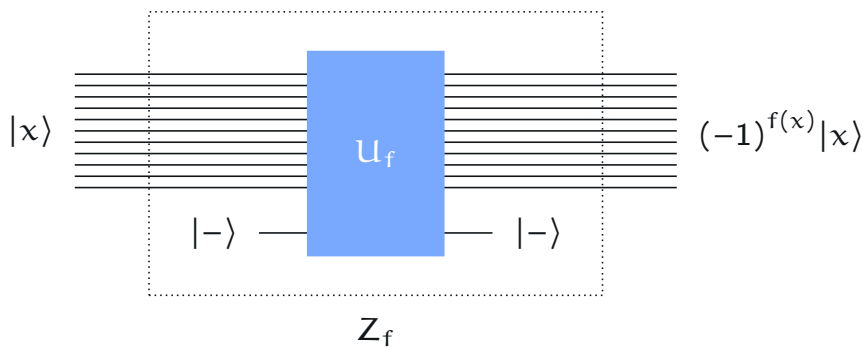
We assume that we have access to the function  $f : \Sigma^n \rightarrow \Sigma$  through a query gate:

$$U_f : |\alpha\rangle|x\rangle \mapsto |\alpha \oplus f(x)\rangle|x\rangle \quad (\text{for all } \alpha \in \Sigma \text{ and } x \in \Sigma^n)$$

(We can build a circuit for  $U_f$  given a Boolean circuit for  $f$ .)

The *phase query gate* for  $f$  operates like this:

$$Z_f : |x\rangle \mapsto (-1)^{f(x)}|x\rangle \quad (\text{for all } x \in \Sigma^n)$$



Exercise: show how to build a  $U_f$  operation using a *controlled*  $Z_f$  operation.

# Phase query gates

The *phase query gate* for  $f$  operates like this:

$$Z_f : |x\rangle \mapsto (-1)^{f(x)} |x\rangle \quad (\text{for all } x \in \Sigma^n)$$

We're also going to need a phase query gate for the  $n$ -bit OR function:

$$\text{OR}(x) = \begin{cases} 0 & x = 0^n \\ 1 & x \neq 0^n \end{cases} \quad (\text{for all } x \in \Sigma^n)$$

$$Z_{\text{OR}} |x\rangle = \begin{cases} |x\rangle & x = 0^n \\ -|x\rangle & x \neq 0^n \end{cases} \quad (\text{for all } x \in \Sigma^n)$$

# Algorithm description

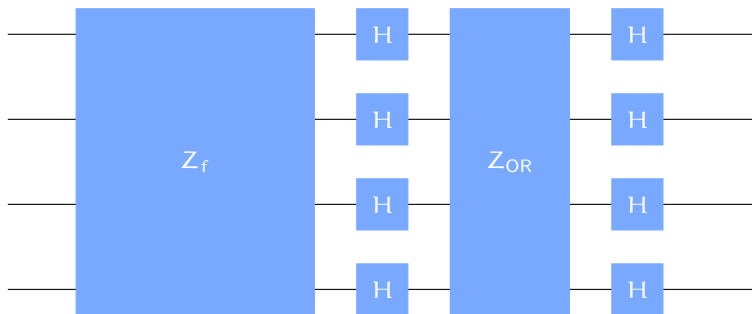
## Grover's algorithm

1. *Initialize*: set  $n$  qubits to the state  $H^{\otimes n}|0^n\rangle$ .
2. *Iterate*: apply the **Grover operation**  $t$  times (for  $t$  to be specified later).
3. *Measure*: a standard basis measurement yields a candidate solution.

The Grover operation is defined like this:

$$G = H^{\otimes n} Z_{OR} H^{\otimes n} Z_f$$

$Z_f$  is the phase query gate for  $f$  and  $Z_{OR}$  is the phase query gate for the  $n$ -bit OR function.



# Algorithm description

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A typical way that Grover's algorithm can be applied:

1. Choose the number of iterations  $t$  (next section).
2. Run Grover's algorithm with  $t$  iterations to get a candidate solution  $x$ .
3. Check the solution. If  $f(x) = 1$  then output  $x$ , otherwise either run Grover's algorithm again (possibly with a different  $t$ ) or report "no solutions."

# Solutions and non-solutions

We'll refer to the  $n$  qubits being used for Grover's algorithm as a register  $Q$ .

We're interested in what happens when  $Q$  is initialized to the state  $H^{\otimes n}|0^n\rangle$  and the Grover operation  $G$  is performed iteratively.

$$G = H^{\otimes n} Z_{\text{OR}} H^{\otimes n} Z_f$$

These are the sets of non-solutions and solutions:

$$A_0 = \{x \in \Sigma^n : f(x) = 0\}$$

$$A_1 = \{x \in \Sigma^n : f(x) = 1\}$$

We will be interested in *uniform superpositions* over these sets:

$$|A_0\rangle = \frac{1}{\sqrt{|A_0|}} \sum_{x \in A_0} |x\rangle$$

$$|A_1\rangle = \frac{1}{\sqrt{|A_1|}} \sum_{x \in A_1} |x\rangle$$



# Analysis: basic idea

$$A_0 = \{x \in \Sigma^n : f(x) = 0\} \quad A_1 = \{x \in \Sigma^n : f(x) = 1\}$$

$$|A_0\rangle = \frac{1}{\sqrt{|A_0|}} \sum_{x \in A_0} |x\rangle \quad |A_1\rangle = \frac{1}{\sqrt{|A_1|}} \sum_{x \in A_1} |x\rangle$$

The register  $Q$  is first initialized to this state:

$$|u\rangle = H^{\otimes n} |0^n\rangle = \frac{1}{\sqrt{N}} \sum_{x \in \Sigma^n} |x\rangle$$

This state is contained in the subspace spanned by  $|A_0\rangle$  and  $|A_1\rangle$ :

$$|u\rangle = \sqrt{\frac{|A_0|}{N}} |A_0\rangle + \sqrt{\frac{|A_1|}{N}} |A_1\rangle$$

The state of  $Q$  *remains in this subspace* after every application of the Grover operation  $G$ .

# Action of the Grover operation

We can better understand the Grover operation by splitting it into two parts:

$$G = (H^{\otimes n} Z_{\text{OR}} H^{\otimes n})(Z_f)$$

1. Recall that  $Z_f$  is defined like this:

$$Z_f|x\rangle = (-1)^{f(x)}|x\rangle \quad (\text{for all } x \in \Sigma^n)$$

Its action on  $|A_0\rangle$  and  $|A_1\rangle$  is simple:

$$Z_f|A_0\rangle = |A_0\rangle$$

$$Z_f|A_1\rangle = -|A_1\rangle$$

# Action of the Grover operation

We can better understand the Grover operation by splitting it into two parts:

$$G = (H^{\otimes n} Z_{\text{OR}} H^{\otimes n})(Z_f)$$

2. The operation  $Z_{\text{OR}}$  is defined like this:

$$Z_{\text{OR}}|x\rangle = \begin{cases} |x\rangle & x = 0^n \\ -|x\rangle & x \neq 0^n \end{cases} \quad (\text{for all } x \in \Sigma^n)$$

Here's an alternative way to express  $Z_{\text{OR}}$ :

$$Z_{\text{OR}} = 2|0^n\rangle\langle 0^n| - \mathbb{1}$$

Using this expression, we can write  $H^{\otimes n} Z_{\text{OR}} H^{\otimes n}$  like this:

$$H^{\otimes n} Z_{\text{OR}} H^{\otimes n} = H^{\otimes n} (2|0^n\rangle\langle 0^n| - \mathbb{1}) H^{\otimes n} = 2|u\rangle\langle u| - \mathbb{1}$$

# Action of the Grover operation

$$\begin{aligned}Z_f|A_0\rangle &= |A_0\rangle \\Z_f|A_1\rangle &= -|A_1\rangle\end{aligned}\quad |u\rangle = \sqrt{\frac{|A_0|}{N}}|A_0\rangle + \sqrt{\frac{|A_1|}{N}}|A_1\rangle$$

$$\begin{aligned}G|A_0\rangle &= (2|u\rangle\langle u| - \mathbb{1})Z_f|A_0\rangle \\&= (2|u\rangle\langle u| - \mathbb{1})|A_0\rangle \\&= 2\sqrt{\frac{|A_0|}{N}}|u\rangle - |A_0\rangle \\&= 2\sqrt{\frac{|A_0|}{N}}\left(\sqrt{\frac{|A_0|}{N}}|A_0\rangle + \sqrt{\frac{|A_1|}{N}}|A_1\rangle\right) - |A_0\rangle \\&= \frac{|A_0| - |A_1|}{N}|A_0\rangle + \frac{2\sqrt{|A_0| \cdot |A_1|}}{N}|A_1\rangle\end{aligned}$$

# Action of the Grover operation

$$\begin{aligned}Z_f|A_0\rangle &= |A_0\rangle \\Z_f|A_1\rangle &= -|A_1\rangle\end{aligned}\quad |u\rangle = \sqrt{\frac{|A_0|}{N}}|A_0\rangle + \sqrt{\frac{|A_1|}{N}}|A_1\rangle$$

$$G|A_0\rangle = \frac{|A_0| - |A_1|}{N}|A_0\rangle + \frac{2\sqrt{|A_0| \cdot |A_1|}}{N}|A_1\rangle$$

$$\begin{aligned}G|A_1\rangle &= (2|u\rangle\langle u| - \mathbb{1})Z_f|A_1\rangle \\&= (\mathbb{1} - 2|u\rangle\langle u|)|A_1\rangle \\&= |A_1\rangle - 2\sqrt{\frac{|A_1|}{N}}|u\rangle \\&= |A_1\rangle - 2\sqrt{\frac{|A_0|}{N}}\left(\sqrt{\frac{|A_0|}{N}}|A_0\rangle + \sqrt{\frac{|A_1|}{N}}|A_1\rangle\right) \\&= -\frac{2\sqrt{|A_0| \cdot |A_1|}}{N}|A_0\rangle + \frac{|A_0| - |A_1|}{N}|A_1\rangle\end{aligned}$$

# Action of the Grover operation

$$\begin{aligned} Z_f|A_0\rangle &= |A_0\rangle \\ Z_f|A_1\rangle &= -|A_1\rangle \end{aligned} \quad |u\rangle = \sqrt{\frac{|A_0|}{N}}|A_0\rangle + \sqrt{\frac{|A_1|}{N}}|A_1\rangle$$

$$\begin{aligned} G|A_0\rangle &= \frac{|A_0| - |A_1|}{N}|A_0\rangle + \frac{2\sqrt{|A_0| \cdot |A_1|}}{N}|A_1\rangle \\ G|A_1\rangle &= -\frac{2\sqrt{|A_0| \cdot |A_1|}}{N}|A_0\rangle + \frac{|A_0| - |A_1|}{N}|A_1\rangle \end{aligned}$$

The action of  $G$  on  $\text{span}\{|A_0\rangle, |A_1\rangle\}$  can be described by a  $2 \times 2$  matrix:

$$M = \begin{pmatrix} \frac{|A_0| - |A_1|}{N} & -\frac{2\sqrt{|A_0| \cdot |A_1|}}{N} \\ \frac{2\sqrt{|A_0| \cdot |A_1|}}{N} & \frac{|A_0| - |A_1|}{N} \end{pmatrix} \begin{matrix} |A_0\rangle \\ |A_1\rangle \end{matrix}$$

$|A_0\rangle$ 
 $|A_1\rangle$

# Rotation by an angle

The action of  $G$  on  $\text{span}\{|A_0\rangle, |A_1\rangle\}$  can be described by a  $2 \times 2$  matrix:

$$M = \begin{pmatrix} \frac{|A_0| - |A_1|}{N} & -\frac{2\sqrt{|A_0| \cdot |A_1|}}{N} \\ \frac{2\sqrt{|A_0| \cdot |A_1|}}{N} & \frac{|A_0| + |A_1|}{N} \end{pmatrix} = \begin{pmatrix} \sqrt{\frac{|A_0|}{N}} & -\sqrt{\frac{|A_1|}{N}} \\ \sqrt{\frac{|A_1|}{N}} & \sqrt{\frac{|A_0|}{N}} \end{pmatrix}^2$$

This is a **rotation** matrix.

$$\begin{pmatrix} \sqrt{\frac{|A_0|}{N}} & -\sqrt{\frac{|A_1|}{N}} \\ \sqrt{\frac{|A_1|}{N}} & \sqrt{\frac{|A_0|}{N}} \end{pmatrix} = \begin{pmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{pmatrix} \quad \theta = \sin^{-1} \left( \sqrt{\frac{|A_1|}{N}} \right)$$

$$M = \begin{pmatrix} \cos(2\theta) & -\sin(2\theta) \\ \sin(2\theta) & \cos(2\theta) \end{pmatrix}$$

# Rotation by an angle

$$M = \begin{pmatrix} \cos(2\theta) & -\sin(2\theta) \\ \sin(2\theta) & \cos(2\theta) \end{pmatrix} \quad \theta = \sin^{-1} \left( \sqrt{\frac{|A_1|}{N}} \right)$$

After the initialization step, this is the state of the register Q:

$$|u\rangle = \sqrt{\frac{|A_0|}{N}} |A_0\rangle + \sqrt{\frac{|A_1|}{N}} |A_1\rangle = \cos(\theta) |A_0\rangle + \sin(\theta) |A_1\rangle$$

Each time the Grover operation  $G$  is performed, the state of  $Q$  is rotated by an angle  $2\theta$ :

$$\begin{aligned} |u\rangle &= \cos(\theta) |A_0\rangle + \sin(\theta) |A_1\rangle \\ G|u\rangle &= \cos(3\theta) |A_0\rangle + \sin(3\theta) |A_1\rangle \\ G^2|u\rangle &= \cos(5\theta) |A_0\rangle + \sin(5\theta) |A_1\rangle \\ &\vdots \\ G^t|u\rangle &= \cos((2t+1)\theta) |A_0\rangle + \sin((2t+1)\theta) |A_1\rangle \end{aligned}$$



# Geometric picture

## Main idea

The operation  $G = H^{\otimes n} Z_{\text{OR}} H^{\otimes n} Z_f$  is a composition of *two reflections*:

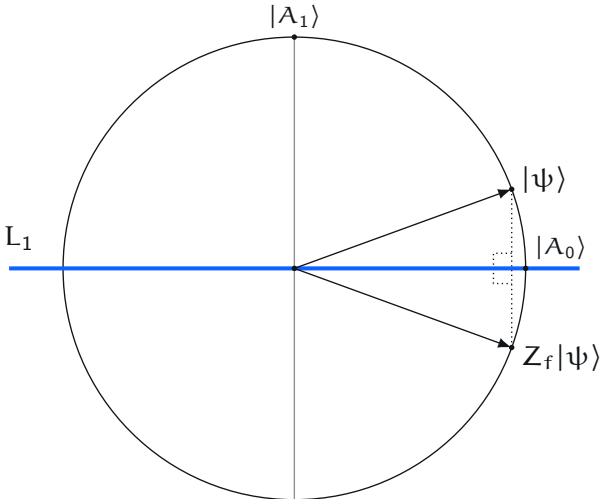
$$Z_f \text{ and } H^{\otimes n} Z_{\text{OR}} H^{\otimes n}$$

Composing two reflections yields a *rotation*.

1. Recall that  $Z_f$  has this action on the 2-dimensional space spanned by  $|A_0\rangle$  and  $|A_1\rangle$ :

$$\begin{aligned} Z_f |A_0\rangle &= |A_0\rangle \\ Z_f |A_1\rangle &= -|A_1\rangle \end{aligned}$$

This is a *reflection* about the line  $L_1$  parallel to  $|A_0\rangle$ .



# Geometric picture

## Main idea

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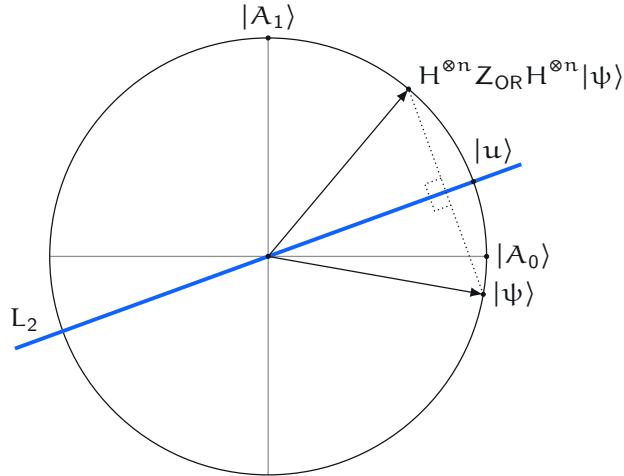
$$Z_f \quad \text{and} \quad H^{\otimes n} Z_{\text{OR}} H^{\otimes n}$$

Composing two reflections yields a *rotation*.

2. The operation  $H^{\otimes n} Z_{\text{OR}} H^{\otimes n}$  can be expressed like this:

$$H^{\otimes n} Z_{\text{OR}} H^{\otimes n} = 2|\mathbf{u}\rangle\langle\mathbf{u}| - \mathbb{1}$$

Again this is a *reflection*, this time about the line  $L_2$  parallel to  $|\mathbf{u}\rangle$ .



# Geometric picture

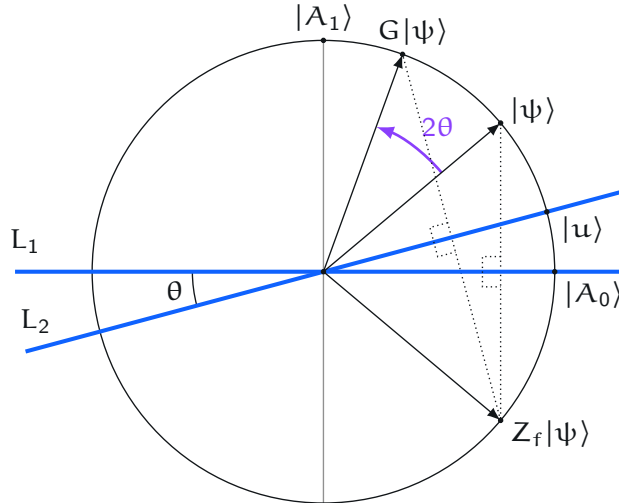
## Main idea

The operation  $G = H^{\otimes n} Z_{\text{OR}} H^{\otimes n} Z_f$  is a composition of *two reflections*:

$$Z_f \quad \text{and} \quad H^{\otimes n} Z_{\text{OR}} H^{\otimes n}$$

Composing two reflections yields a *rotation*.

When we compose two reflections, we obtain a *rotation* by twice the angle between the lines of reflection.



# Setting the target

Consider any quantum state of this form:

$$\alpha|A_0\rangle + \beta|A_1\rangle$$

Measuring yields a solution  $x \in A_1$  with probability  $|\beta|^2$ .

$$\alpha|A_0\rangle + \beta|A_1\rangle = \frac{\alpha}{\sqrt{|A_0|}} \sum_{x \in A_0} |x\rangle + \frac{\beta}{\sqrt{|A_1|}} \sum_{x \in A_1} |x\rangle$$

$$p(x) = \begin{cases} \frac{|\alpha|^2}{|A_0|} & x \in A_0 \\ \frac{|\beta|^2}{|A_1|} & x \in A_1 \end{cases}$$

$$\Pr(\text{outcome is in } A_1) = \sum_{x \in A_1} p(x) = |\beta|^2$$

# Setting the target

Consider any quantum state of this form:

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Measuring yields a solution  $x \in A_1$  with probability  $|\beta|^2$ .

The state of Q after  $t$  iterations in Grover's algorithm:

$$\cos((2t+1)\theta)|A_0\rangle + \sin((2t+1)\theta)|A_1\rangle \quad \theta = \sin^{-1}\left(\sqrt{\frac{|A_1|}{N}}\right)$$

Measuring after  $t$  iterations gives an outcome  $x \in A_1$  with probability

$$\sin^2((2t+1)\theta)$$

We wish to maximize this probability — so we may view that  $|A_1\rangle$  is our *target state*.

# Setting the target

The state of Q after  $t$  iterations in Grover's algorithm:

$$\cos((2t + 1)\theta)|A_0\rangle + \sin((2t + 1)\theta)|A_1\rangle \quad \theta = \sin^{-1}\left(\sqrt{\frac{|A_1|}{N}}\right)$$

Measuring after  $t$  iterations gives an outcome  $x \in A_1$  with probability

$$\sin^2((2t + 1)\theta)$$

To make this probability close to 1 and minimize  $t$ , we will aim for

$$(2t + 1)\theta \approx \frac{\pi}{2} \quad \Leftrightarrow \quad t \approx \frac{\pi}{4\theta} - \frac{1}{2} \quad \xrightarrow{\text{closest integer}} \quad t = \left\lfloor \frac{\pi}{4\theta} \right\rfloor$$

Important considerations:

- $t$  must be an integer
- $\theta$  depends on the number of solutions  $s = |A_1|$

# Unique search

$$(2t + 1)\theta \approx \frac{\pi}{2} \quad \Leftarrow \quad t = \left\lfloor \frac{\pi}{4\theta} \right\rfloor$$

## Unique search

Input:  $f : \Sigma^n \rightarrow \Sigma$

Promise: There is exactly one string  $z \in \Sigma^n$  for which  $f(z) = 1$ ,  
with  $f(x) = 0$  for all strings  $x \neq z$

Output: The string  $z$

For **Unique search** we have  $s = |A_1| = 1$  and therefore

$$\theta = \sin^{-1}\left(\sqrt{\frac{1}{N}}\right) \approx \sqrt{\frac{1}{N}}$$

Substituting  $\theta \approx 1/\sqrt{N}$  into our expression for  $t$  gives

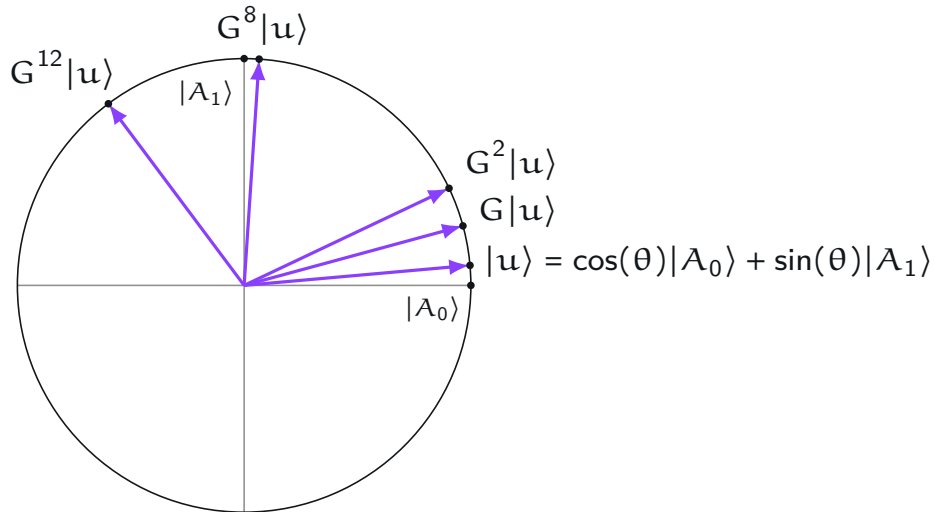
$$t \approx \left\lfloor \frac{\pi}{4} \sqrt{N} \right\rfloor \quad \Leftarrow \quad O(\sqrt{N}) \text{ queries}$$

# Unique search

Example:  $N = 128$

$$\theta = \sin^{-1}\left(\frac{1}{\sqrt{N}}\right) = 0.0885\dots$$

$$t = \left\lfloor \frac{\pi}{4\theta} \right\rfloor = 8$$





# Unique search

$$\theta = \sin^{-1} \left( \sqrt{\frac{1}{N}} \right) \quad t = \left\lfloor \frac{\pi}{4\theta} \right\rfloor$$

Measuring after  $t$  iterations gives the (unique) outcome  $x \in A_1$  with probability

$$p(N, 1) = \sin^2((2t + 1)\theta)$$

## Success probabilities for Unique search

N	p(N, 1)	N	p(N, 1)
2	.5	128	.9956199
4	1.0	256	.9999470
8	.9453125	512	.9994480
16	.9613190	1024	.9994612
32	.9991823	2048	.9999968
64	.9965857	4096	.9999453

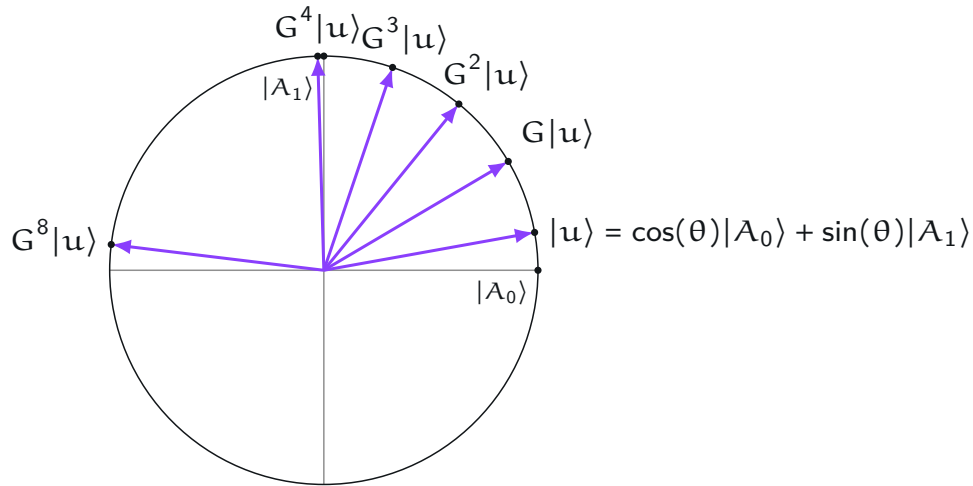
It can be proved analytically that  $p(N, 1) \geq 1 - 1/N$ .

# Multiple solutions

Example:  $N = 128$ ,  $s = 4$

$$\theta = \sin^{-1}\left(\sqrt{\frac{s}{N}}\right) = 0.1777\dots$$

$$t = \left\lfloor \frac{\pi}{4\theta} \right\rfloor = 4$$



# Multiple solutions

$$\theta = \sin^{-1} \left( \sqrt{\frac{s}{N}} \right) \quad t = \left\lfloor \frac{\pi}{4\theta} \right\rfloor$$

For every  $s \in \{1, \dots, N\}$ , the probability  $p(N, s)$  to find a solution satisfies

$$p(N, s) \geq \max \left\{ 1 - \frac{s}{N}, \frac{s}{N} \right\}$$

# Number of queries

$$\theta = \sin^{-1}\left(\sqrt{\frac{s}{N}}\right) \quad t = \left\lfloor \frac{\pi}{4\theta} \right\rfloor$$

Each iteration of Grover's algorithm requires 1 query (or evaluations of  $f$ ). How does the number of queries  $t$  depend on  $N$  and  $s$ ?

$$\sin^{-1}(x) \geq x \quad (\text{for every } x \in [0, 1])$$

$$\theta = \sin^{-1}\left(\sqrt{\frac{s}{N}}\right) \geq \sqrt{\frac{s}{N}}$$

$$t \leq \frac{\pi}{4\theta} \leq \frac{\pi}{4} \sqrt{\frac{N}{s}}$$

$$t = O\left(\sqrt{\frac{N}{s}}\right)$$

# Unknown number of solutions

What do we do if we don't know the number of solutions in advance?

## A simple approach

Choose the number of iterations  $t \in \{1, \dots, \lfloor \pi\sqrt{N}/4 \rfloor\}$  *uniformly at random.*

- The probability to find a solution (if one exists) will be at least 40%.  
(Repeat several times to boost success probability.)
- The number of queries (or evaluations of  $f$ ) is  $O(\sqrt{N})$ .

## A more sophisticated approach

1. Set  $T = 1$ .
2. Run Grover's algorithm with  $t \in \{1, \dots, T\}$  chosen uniformly at random.
3. If a solution is found, output it and stop.  
Otherwise, increase  $T$  and return to step 2 (or report “no solution”).

- The rate of increase of  $T$  must be carefully balanced: slower rates require more queries, higher rates decrease success probability.  $T \leftarrow \lceil \frac{5}{4}T \rceil$  works.
- If the number of solutions is  $s \geq 1$ , then the number of queries (or evaluations of  $f$ ) required is  $O(\sqrt{N/s})$ . If there are no solutions,  $O(\sqrt{N})$  queries are required.

# Concluding remarks

- Grover's algorithm is *asymptotically optimal*.
- Grover's algorithm is *broadly applicable*.
- The technique used in Grover's algorithm can be *generalized*.